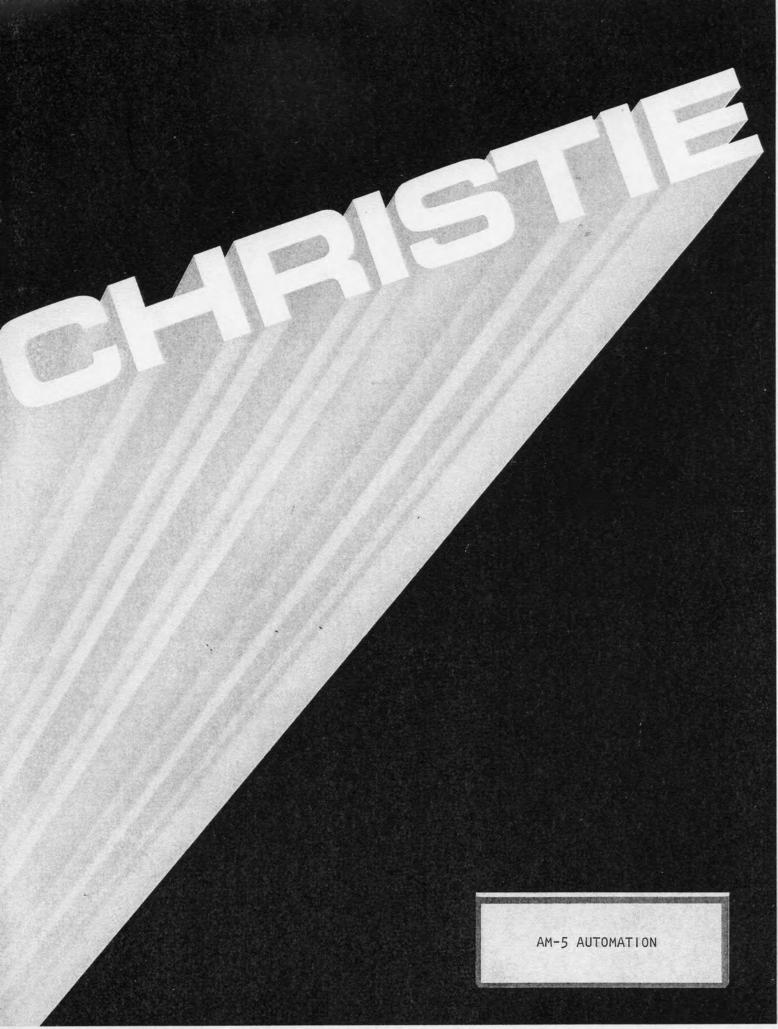
FILM-TECH

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OPERATION, INSTALLATION AND MAINTENANCE

INSTRUCTIONS

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1. 8:

AM-5 AUTOMATION SYSTEM

Manufactured by

CHRISTIE ELECTRIC CORP. 3410 W. 67th Street Los Angeles, California 90043 Telephone (213) 750-1151

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I. CHRISTIE AM-5 AUTOMATION SYSTEM, DESCRIPTION

The AM-5 automation unit is mounted entirely in the Christie Console, and is prewired for simple installation.

The AM-5 has been designed to work with most types of projectors and sound reproducers.

The AM-5 controls the theatre lighting dimmer. A 15 second travel motor driven type is recommended, such as Superior Luxtrol #15MD-2000 or #15MD-5000.

Curtain and masking motors used with the AM-5 should be fitted with momentary contact type control circuits. Other types will require the addition of a 2 coil latching relay, similar to Potter & Brumfield #KB-17AG.

II. INSTALLATION

- Install the module in the console on the slider brackets. (Note: Unit should be factory mounted.)
- Connect external equipment as indicated in the termination schedule. Most circuits of the AM-5 are dry control circuits. It is therefore necessary to check that all feed wires are terminated.
- 3. Verify that all jumpers are installed for the type of audio system. If a remote control has been provided, check that it has been terminated and the necessary jumpers have been removed.

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- 4. Conversion for pulse audio switching (Electrosound or Century):
 - A. Connect switching common to #38 and #40.
 - B. Remove jumper on #40.
 - C. Remove strap 41-42 and install strap to 42-43.
 - D. Remove strap 44-45.
 - E. Connect film on to 41.
 - F. Connect off or non-sync. to 39.
 - G. Remove wires from manual exciter switch (no longer used).

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III. TEST PROCEDURE

- Before turning on automation, turn on dimmer control, curtain and masking motors. Test these using the manual control switches S5, S6 and S7.
- Turn on power to Xenon and test for proper operation with toggle switch on Xenon lamp control panel.
- 3. Turn on motor circuit and test operation with S1.
- 4. Turn on circuit breaker controlling changeover dowser and test with S3.
- 5. Turn on audio system and test for operation of exciter lamp using S2.
- Now turn on automation unit and press Inter and No Inter buttons. Each should light when pressed.
- 7. Holding onto failsafe arm, press the start button. The following should take place simultaneously: Picture changeover dowser will close Motor will start Xenon will ignite Dimmer will lower Masking will move to position set on S4 Tape player or non-sync will turn off After 7 seconds, the following will take place: Picture dowser will open Exciter lamp will come on Curtain will open
- 8. Now let go of the failsafe arm. The motor will stop, exciter lamp will go off, Xenon will go out, and non-sync will come on.
- 9. Using a piece of wire, set the failsafe arm so that it is held in the normal film position. Skin both ends of a piece of wire (to be used for checking cues).
- Press start button and wait until unit goes through cycle. Press No Inter Selector (S11) and ground inboard side of cue roller. Nothing should happen.
- 11. Now press Inter Selector (S10) and ground inboard cue roller. The unit should: Raise dimmer Close curtain Then after 7 seconds: Close dowser Turn off exciter lamp Turn off Xenon Turn off motor Turn on non-sync

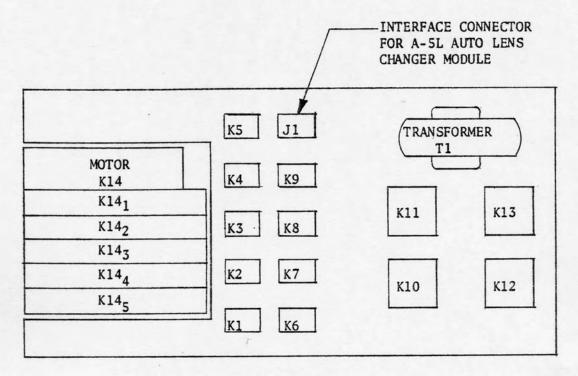
-2-0.I. 12/10/74 12. Restart using the Start Button (S8). After timer completes its cycle (30 seconds), ground outboard cue roller. The unit should do the same as in step 11, except that the motor and Xenon will remain on after the dowser closes. Remove wire holding failsafe arm. Motor and Xenon will then stop.

This completes the testing of the automation. Refer to schematic for relay designations, timer adjustments, etc.

IV. CUEING AND SHOW MAKE-UP

- 1. Foil cues are to be placed on the film so that they make continuity across the cue detector as the normal motor start cues are viewed in the aperture.
- 2. To determine the distance ahead of the motor start cue, thread the projector with blank film. Place a mark at the aperture and a mark at the cue roller. Remove the film and measure the distance between the marks.
- 3. Always place one foil cue in the above position, on the sound track side of the film, at the end of the platter. This will trigger the end of the show by raising dimmer, closing curtain, etc., except that, as dowser closes and exciter is turned off, the motor and lamp will stay on until the film runs out, then non-sync will come on.
- 4. For mid-platter intermissions, place foil cue on inside edge of film 10-1/2 feet from end of feature, which will trigger the midplatter intermission. It is recommended that 10-1/2 feet of blank film be placed between the features for restart after the mid-platter intermission. This will provide a nice changeover between shows when the mid-platter intermission is bypassed.

۷.	TERMINAL BOARD TERMINATIONS (REFER TO SCHEMATIC FOR USE WITH CHRISTIE S73 OR SC73 AUDIO SYSTEM) SERIAL #562 ON							
<u>TB-1</u>	1.	REMOTE START	<u>TB-2</u>	26.	MOTOR IN (TO CIRCUIT BREAKER)			
	2.	REMOTE INTER ON		27.	MOTOR OUT (TO MOTOR			
	3.	REMOTE NO INTER		28.	DIMMER CONTROL FEED			
	4.	(N.C.) REMOTE NO INTER		29.	DIMMER CONTROL LOWER			
	5.	REMOTE INTER ON INDICATOR LIGHT		30.	DIMMER CONTROL RAISE			
	6.	REMOTE NO INTER INDICATOR LIGHT		31.	CURTAIN CONTROL FEED *			
	7.	REMOTE RUN INDICATOR LIGHT		32.	CURTAIN CONTROL OPEN			
	8.	REMOTE SHOW CLOSE CYCLE		33.	CURTAIN CONTROL CLOSE			
	9.	REMOTE ALARM RESET		34.	MASKING CONTROL FEED			
	10.	(N.C.) REMOTE ALARM RESET		35.	MASKING CONTROL SCOPE			
	11.	12V ALARM TO REMOTE		36.	MASKING CONTROL FLAT			
	12.	FAILSAFE SHUNT (INTERLOK)		37.	12 VAC CONSTANT			
	13.	START LATCH (INTERLOK)		38.	EXCITER INPUT			
	14.	LENS FEED*		39.	EXCITER OUTPUT			
	15.	LENS SCOPE*		40.	SWITCHING INPUT			
	16.	LENS FLAT*		41.	AUDIO ON			
	17.	TAPE DECK		42.	K12 ON			
	18.	(DRY CIRCUIT) TAPE DECK		43.	CHANGEOVER PULSE OUT			
	19.	DOWSER FEED		44,	K12 HOLD			
	20.	DOWSER OPEN		45.	K12 HOLD			
	21.	DOWSER CLOSE		46.	C.O. CLOSE (INTERLOK)			
	22.	INBOARD CUE DETECTOR		47.	REMOTE STOP INDICATOR LIGHT			
	23.	OUTBOARD CUE DETECTOR		48.	XENON			
	24.	FAILSAFE		49.	XENON			
	25.	GROUND (SWITCHING COMMON)		50.	GROUND (SWITCHING COMMON)			
	* WI	TH OPTIONAL AUTO LENS UNIT						
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VII. CONTROL PANEL SWITCHES

- <u>S1 Manual Motor Switch</u> Controls projector drive motor. To be used for manual operation of motor. Should be left in off position when running automation.
- S2 Manual Exciter Lamp Switch Controls exciter lamp. To be used for manual operation or testing only. Should be left in normal position when running automation.
- 3. S3 Manual Changeover Dowser Switch

Controls picture changeover dowser. Operates up to open dowser, down to close. To be used for manual operation of the dowser. Not used when running automation.

- S4 Masking Pre-Select Automation pre-select for screen masking. Sets masking to proper format when start button (S8) is pressed. Should be set after threading projector.
- 5. <u>S5 Manual Masking Switch</u> Controls screen masking. Operates up for scope, down for flat. To be used for manual operation of the masking. Not used when running automation.
- <u>S6 Manual Dimmer Switch</u> Controls dimmer. Operates up for dimmer raise, down for lower. Provides manual operation of the dimmer. Not used when running automation.
- S7 Manual Curtain Switch Controls curtain. Operates up for open, down for close. Provides manual operation of the curtain. Not used when running automation.
- 8. S8 Automation Start Button

Used to start show when running automation. Thread projector with 8 foot mark in aperture. Press start button, dowser will close, 1amp will ignite, motor will start, dimmer will lower, non-sync will turn off, 7 seconds after pressing start button, dowser will open, exciter 1amp will come on, curtain will open. Button will light when projector is running.

9. S9 Automation Stop Button

Emergency stop when running automation. Not used for normal operation. When pressed, motor will turn off, lamp will turn off, exciter will turn off, motor will stop, and non-sync will turn on. Alarm buzzer in optional remote control will sound. This sequence is the same if the film should break and the failsafe would trip.

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10. S10 Inter Select Button

Used to select an intermission during the running of the platter. Used where different formats are combined onto a single platter. When intermission button is pressed and a foil is placed on the inside edge of the film, as the cue is detected, the dimmer will raise, curtain will close. After 7 seconds, the dowser will close, exciter will turn off, projector motor will stop and lamp will turn off. To restart show after intermission, press S8 start button.

11. S11 No Inter Button

Used to cancel a previously cued intermission. When pressed, foil cue referred to above will pass through without being detected.

Note: If no inside cue is applied to film, either of the above may be pressed.

12. S12 Power Switch

Main power switch. Used to turn automation system on and off.

VIII. RELAYS

- 1. K1 START RELAY
- 2. K2 START LATCH
- 3. K3 SHOW CLOSE
- 4. K4 INTERMISSION
- 5. K5 ALARM
- 6. K6 HOLD
- 7. K7 FAILSAFE
- 8. K8 DIMMER LOWER
- 9. K9 MODE
- 10. K10 POWER
- 11. K11 DOWSER OPEN
- 12. K12 DOWSER CLOSE
- 13. K13 EXCITER SUPPLY
- 14. K14 TIMER
- 15. K14, MOTOR
- 16. K142 HOLD CIRCUIT, ALARM LATCH
- 17. K143 DOWSER PULSE
- 18. K144 CURTAIN CLOSE
- 19. K14₅ HOLD FOR K3, K4, AND K8

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IX. TIMER ADJUSTMENTS

1.	TIM	ER SI	VIT	CH #1	(K14 ₁)				
					SETT ING		-	5	
	в.	ON	-	DIAL	SETTING	5	-	100	
2.	TIM	ER SI	VIT	CH #2	2 (K14 ₂)	(HOLD	CIRC	UIT,	ALARM
	Α.	ON	-	DIAL	SETT ING	0	-	20	
	в.	OFF	-	"	"	20	-	65	
	с.	ON	-	"	"	65	-	100	
3.	TIM	ER SI	VIT	CH #3	5 (K14 ₃)	(DOWSE	R PUI	LSE)	
	Α.	OFF	-	DIAL	SETT ING	0	-	25	
	в.	ON	-	"	п	25	-	27-	1/2
	c.	OFF	-	"	"	27-	1/2-	100	
4.	TIM	ER SI	VIT	CH #4	(K14 ₄)	(CURTA	IN C	LOSE)
	A.	OFF	-	DIAL	SETT ING	0	-	5	
	в.	ON			"	5	-	. 7.	-1/2
	c.	OFF	-	"	"	7-	-1/2-	100	
5.	TIM	ER SI	WIT	CH # 9	5 (K14 ₅)	(HOLD	FOR	K3,K4	4,K8)
	Α.	ON	-	DIAL	SETTING	0	-	57-	-1/2
	в.	OFF	-			57-	-1/2-	85	

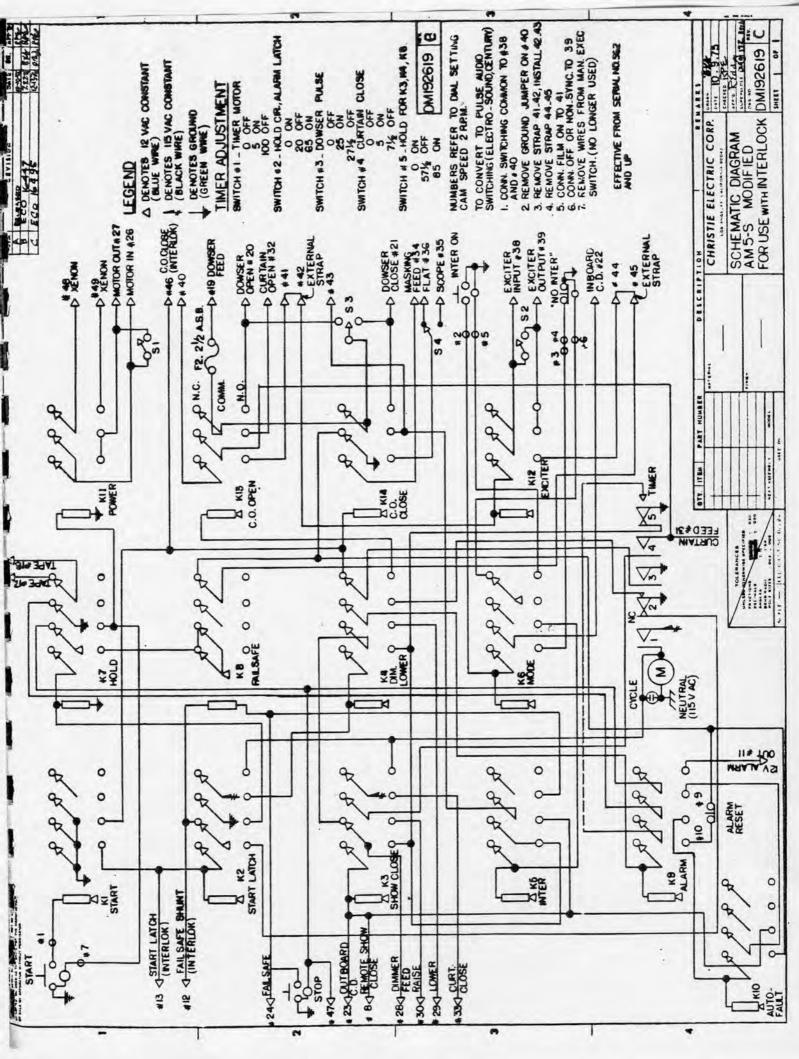
C. ON - " " 85 - 100

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LATCH)





WARRANTY

COVERING

XENOLITE THEATRE PRODUCTS

Manufactured by: CHRISTIE ELECTRIC CORP. (herein referred to as "Christie")

Christie warrants the apparatus sold to the extent of the parts necessary to correct any defect in workmanship or materials which may develop under proper or normal use for a period of one (1) full year (90 days on electric motors) from date of installation (except as noted below) but not to exceed eighteen (18) months from date of shipment from Christie Electric Corp. Christie reserves the right to have the apparatus returned, freight prepaid, to the Christie factory to effect the warranty repairs.

Replacement parts for warranty repairs will be shipped promptly by Christie f.o.b. factory, and invoiced to the customer. Credit will be issued upon return of the defective part or parts, prepaid, to the Christie factory.

The above shall constitute a fulfillment of all Christie liabilities in respect to said apparatus.

This warranty does not cover the following items: Special customer specified purchased parts or materials; also, xenon, mercury and other types of lamps (bulbs).

Christie shall not be liable for any consequential damages except: Christie will replace standard Christie glass reflectors under warranty in XENOLITE lamphouse damaged by failure of a <u>Christie</u> xenon bulb during its warranted life and if properly operated, under the following terms and conditions: If the original reflector installed is less than one year old, full credit will be issued. If the original reflector is more than one year, but less than two years old, one half credit will be issued. If the original reflector is more than two years, but less than three years old, one quarter credit will be issued. After three years from date of <u>original installation</u>, no credit will be issued. (Mirror castings must be returned to Christie to receive credit.)

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