Fil m-Tech

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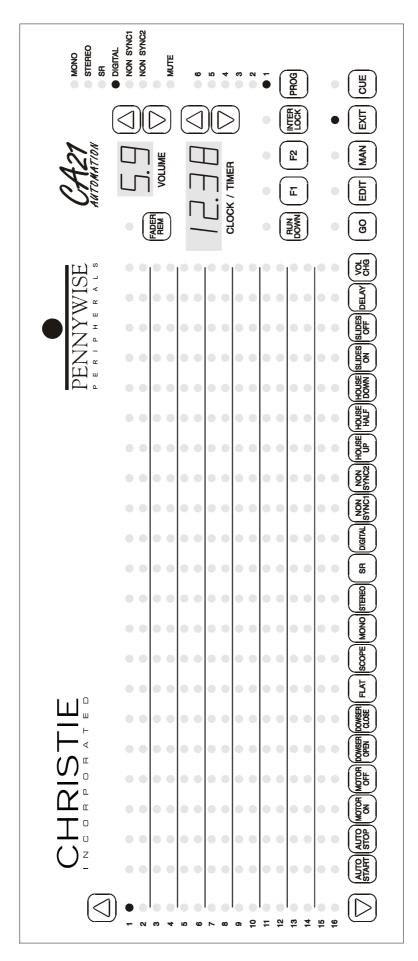


CA21 Cinema Automation Configuration for Christie Inc

CAPIO Version

11th April 2002

Christe Front Panel



Front Panel Operations for Christie CAPIO CA21

Auto Start

Auto Stop

Motor On

Motor Off

Dowser Open

Dowser Close

Flat

Scope

Other/Mono

Stereo

SR

Digital

Non Sync 1

Non Sync 2

House Up

House Half

House Down

Slide On

Slide Off

Delay

Volume Change

Pennywise is a registered Trade Mark of Pennywise Peripherals Pty Ltd, 518 Camberwell Rd, Camberwell, Vic, 3124, Australia.

Relay Allocation

| 1 | Masking Cinema Scope | 25 | House Lights Preset 2 |
|----|-------------------------------|----|-------------------------|
| 2 | Curtain Close | 26 | House Lights Preset 1 |
| 3 | Two Lens Flat | 27 | Spare Relay 2 |
| 4 | Turret/Focus-Framing Select | 28 | Three Lens Flat (W/S) |
| 5 | Two Lens Cinema Scope | 29 | Three Lens Other (1.66) |
| 6 | TFF Projector 1/2 Select | 30 | Three Lens Scope |
| 7 | Focus/Framing Select | 31 | Slide Power |
| 8 | Curtain Open | 32 | Slide Lamp |
| 9 | Masking Other | 33 | Slide Advance |
| 10 | Masking Flat | 34 | Slide Cycle |
| 11 | Motor Off. | 35 | Tape Start |
| 12 | Motor On. | 36 | Tape Stop |
| 13 | Dowser Open. | 37 | Tape Rewind |
| 14 | Dowser Close. | 38 | Foyer Relay |
| 15 | Exciter On/Off. | 39 | Spare Relay 3 |
| 16 | Slide Power (proj. connector) | 40 | Spare Relay 4 |
| 17 | Spare Relay 1 | | |
| 18 | Change Over | | |
| 19 | Door Lock | | |
| 20 | Exit Light | | |
| 21 | House Lights Down | | |
| 22 | House Lights Up | | |
| 23 | Stage Lights Up | | |
| 24 | Stage Lights Down | | |

Relays are rated at 1A. They should only be used to switch low voltages (24V). To switch higher voltages use intermediate relays.

All pulsed relays operate for 0.5 seconds unless stated otherwise. In particular the turret motor control relays are pulsed for a preset time, or less if current control is enabled.

Input Use

- 1 Remote Stop
- 2 Xenon Fail
- 3 Panic
- 4 Motor Feedback
- 5 Remote Start
- 6 Film Break
- 7 Film Cue
- 8 Last Slide Cue/PR2 Film Cue
- 9 Tape Cue/PR2 Film Break
- 10 PR2 Xenon Fail
- 11 Spare Input 1
- Spare Input 2
- 13 Spare Input 3
- Spare Input 4
- +24V ok
- 16 Turret Stall Detect

Notes on Inputs

Film Cue When the CA21 is running a session a film cue causes the next step in the

program to be executed.

Slide Cue This cue normally comes from the carousel on the slide projector and

indicates the last slide is being shown. When a slide cue is received and the slide projector is on, the cue behaves like a film cue and causes the next step of the program to be executed. Otherwise the slide cue is ignored.

Fire This input when activated executes the emergency sequence.

Film Break This input is activated to indicate the film has broken or ended.

Xenon Fail This input is activated when the xenon is off and deactivated to indicate the

xenon is on. It is commonly driven from a light dependent resistor.

Remotes These two inputs enable sessions to be started and stopped. The behaviour

depends on the AG (Auto Go) option in Setup. See the description after the

Section on Setup Options.

Motor On This input is fed from the motor relay coil (<24V). It provides feedback to

the CA21 so that motor control of interlocked projectors will work even if a projector motor is operated from the projector consol (ie external to the

CA21). Leaving the input unconnected will ignore this feature.

Setup Options (PIN 3124)

The following is a list of the CA21 setup options. The mnemonic, min, max, default and description are shown.

Note on setting defaults: The default values for ALL setup options may be set by selecting the "CP" setup option and then pressing and holding down the CA21 PROG button until "Set" is displayed in the timer display.

| CP Clear Program | ns | min: 0 | max: 0 | default: 0 |
|------------------|----|--------|--------|------------|
|------------------|----|--------|--------|------------|

This option does one of three things as follows:

- When CUE is pressed all 6 programs are cleared.
- When the program line down button is pressed all the LEDs on the CA21 front panel are lite. Pressing the button again clears the LEDs and allows normal CA21 operation to resume.
- When the CA21 PROG buttons is pressed, and held until "Set" is displayed in the timer display, all setup options will be set to their default values.

| Cn | Cinema Number | min: 0 | max: 40 | default: 0 |
|----|---------------|--------|---------|------------|
|----|---------------|--------|---------|------------|

This option is the Cinema number (1 to 40) for use with the SP1 Status Panel and CA-Link central computer control. Setting to 0 (zero) disables communication with CA-Link and status panels.

This option is used to enable operation with CA-Link computer control or the SP1 Status Panel at its high baud rate. Normally this option should be set to one.

| AG Auto-Go mod | min: 0 | max: 1 | default: 0 (disabled) |
|----------------|--------|--------|-----------------------|
|----------------|--------|--------|-----------------------|

If this option is zero, pressing GO will enter run but will not start the session until CUE is pressed. If Auto Go is set to one, pressing GO on the CA21, without first setting a starting time on the clock, will start the session immediately. It is not necessary to press GO and then CUE. Auto Go also affects the operation of the Remote Start and Remote Stop inputs. (See the next Section.)

Configuration for Christie Rack Mount

| | | T | ı | | | |
|----|--|-------------------|------------------|---------------------|--|--|
| FS | Fader Slew Rate | min: 0 | max: 8 | default: 0 | | |
| | This option sets the Fader Slew Rate, that is the rate at which the fader setting changes after a VOL CHG occurs. Zero is the fastest rate and 8 is the slowest. | | | | | |
| | | | | T | | |
| FI | Initial Fader Setting | min: 0.0 | max: 9.9 | default: 5.0 | | |
| | This option is the initial set | tting for the fac | ler when the C | CA21 is powered on. | | |
| | | | | | | |
| CC | Curtain close to screen up delay. | min: 0 sec | max: 20 sec | default: 5 sec | | |
| | This option is the delay in Auto-Stop from when the curtain start to close until the screen lights are turned up. The delay is in 1 second steps. | | | | | |
| HP | House preset to curtain open delay. | min: 0 sec | max: 20 sec | default: 5 sec | | |
| | This option is the delay in Auto-Slides from when the curtain starts to open until the sound slide track starts. The delay is in 0.5 second steps. | | | | | |
| nL | Number of lenses | min: 2 | max: 3 | default: 2 | | |
| | Used to configure the CA2 | 1 for either 2 o | r 3 lens turrets | S | | |
| | | | | | | |
| Ld | Picture off to lens change delay. | min: 0.0 sec | max: 2.0 sec | default: 0.5 sec | | |
| | This option is the delay from when the picture is turned off until the lens change relay (normal, wide screen, etc) is pulsed. The delay is in 0.1 second steps. | | | | | |
| dd | Delay from lens change until dowser open | min: 0.5 sec | max: 6.0 sec | default: 3.5 sec | | |
| | For three lens operation ($NL = 3$), this option is the delay from turret rotate to | | | | | |

is in 0.1 second steps. This option is ignored for 2 lens operation.

dowser open, that is the delay from when the lens change relay (normal, wide screen, etc) is pulsed until the change over shutter is opened again. The delay

| tF | Max. turret motor drive | min: 1.0 sec | max: 6.0 sec | default: 3.5 sec |
|----|-------------------------|--------------|--------------|------------------|
| | time for Flat/WS | | | |

This option is the maximum time the turret motor is driven to change the lens to Flat (Wide Screen). If the current sensing electronics detects the current rise when the turret motor stalls upon reaching its destination, then the motor will be turned off earlier.

tP Max. turret motor drive time for Cinema-Scope min: 1.0 sec max: 6.0 sec default: 3.5 sec

This option is the maximum time the turret motor is driven to change the lens to cinemascope. If the current sensing electronics detects the current rise when the turret motor stalls upon reaching its destination, then the motor will be turned off earlier.

tH Turret motor hold time min: 1.0 sec max: 6.0 sec default: 2.0 sec

This option is an initial delay to allow the turret motor to come up to speed and stabilise before its current is sensed. If a current overload is then detected the turret is assumed to have rotated to its final position and the motor will be turned off. However the motor will never be run longer than "tF" or "tP".

To simply rotate the turret for a preset time set "tH" to be greater than "tF" or "tP". Current sensing will then be disabled.

| tA Allow "tweeking" min: 0 max: 1 | default: 1 (enabled) |
|-----------------------------------|----------------------|
|-----------------------------------|----------------------|

Setting this option to 1 allows the aperture and turret motors to be tweeked for 0.1 secs each time the SCOPE or FLAT keys are pressed in idle.

| Er | Exciter relay function | min: 0 | max: 1 | default: 0 |
|----|------------------------|--------|--------|------------|
|----|------------------------|--------|--------|------------|

This option is used to select the function of the exciter relay:

- 0 The exciter relay is used for the normal exciter function.
- 1 The exciter relay is used for the door close function.

| Sr Slide relay fu | ınction | min: 0 | max: 1 | default: 0 |
|-------------------|---------|--------|--------|------------|
|-------------------|---------|--------|--------|------------|

This option is used to select the function of the slide relay:

- 0 The slide relay is used for the normal slide function.
- 1 The slide relay is used for signalling an un-threaded condition .

| tt | Timed slide interval | min: 0 sec | max: 30 sec | default: 15 sec |
|----|----------------------|------------|-------------|-----------------|
|----|----------------------|------------|-------------|-----------------|

This option sets how long a timed slide will be shown for. Setting tt = 0 stops slide advancing all together.

| SP Sound Processor Type | min: 0 | max: 7 | default: 7 (CP650) |
|---------------------------|--------|--------|--------------------|
|---------------------------|--------|--------|--------------------|

This option selects the type of sound processor interface to be used on the CA21. Note that CAPIO version of CA21 no longer uses SP settings of 1, 2 or 3. Setting SP to one of these values will result in no sound processor control.

Note that when the Pennywise DF1 Digital Fader attachment is used with a CAPIO CA21 to allow analog control of a sound processor fader, SP should be set to 5.

If "SP" = 0 relays are driven to select the required sound format and the CA21 sound format status LEDs are driven by the format selected by the CA21. No status information is used from the sound processor. No analog fader control is available.

If "SP" = 4 the CP500 sound processor can be driven serially. Sound format, sound level and sound format status are all conveyed via the serial port.

If "SP" = 5 the Panastereo sound processor can be driven serially. Sound format, sound level and sound format status are all conveyed via the serial port.

If "SP" = 6 the Sony DFP-D3000 sound processor can be driven serially. Sound format, sound level and sound format status are all conveyed via the serial port. For correct operation of the DFD-D3000 serial interface the serial number of the DFP-D3000 being controlled must be entered into the CA21 "d1" and "d2" setup options. "d1" is set to the most significant two digits of the serial number and "d2" is set to the least significant three digits of the serial number.

If "SP" = 7 the CP650 sound processor can be driven serially. Sound format, sound level and sound format status are all conveyed via the serial port.

NOTE:

The six setup options nn, dA, dS, dG, n1 and n2 are used to configure the soft-key mapping for each CA21 sound format. For each CA21 sound format you can select one of the 8 available sound processor formats. Note that the sound format selection is only available for the Dolby CP500, Dolby CP650 and Sony DFP-D3000 sound processors.

| nn Mono softkey min: 1 max: 8 default: 1 |
|--|
|--|

This setup option is used to select the picture control and sound processor soft-key for the CA21 MONO operation. Normally the CA21 MONO operation would select the sound processor "mono" soft-key but if required you can map the CA21 MONO operation to another format such as soft-key 8 for the selection of Dolby EX on a CP500.

| dA | Stereo softkey | min: 1 | max: 8 | default: 2 |
|----|----------------|--------|--------|------------|
|----|----------------|--------|--------|------------|

This setup option is used to select the picture control and sound processor soft-key for the CA21 STEREO operation.

| dS | SR softkey | min: 1 | max: 8 | default: 3 |
|----|------------|--------|--------|------------|
|----|------------|--------|--------|------------|

This setup option is used to select the picture control and sound processor soft-key for the CA21 SR operation.

| dG | Digital softkey | min: 1 | max: 8 | default: 4 |
|----|-----------------|--------|--------|------------|
|----|-----------------|--------|--------|------------|

This setup option is used to select the picture control and sound processor soft-key for the CA21 DIGITAL operation.

| n1 | Non-Sync1 softkey | min: 1 | max: 8 | default: 7 |
|----|-------------------|--------|--------|------------|
|----|-------------------|--------|--------|------------|

This setup option is used to select the picture control and sound processor soft-key for the CA21 NON-SYNC1 operation.

| n2 No | on-Sync2 softkey | min: 1 | max: 8 | default: 8 |
|-------|------------------|--------|--------|------------|
|-------|------------------|--------|--------|------------|

This setup option is used to select the picture control and sound processor soft-key for the CA21 NON-SYNC2 operation.

NOTE:

The following "d1" and "d2" setup options are only used when "SP" is set to 6 and a Sony DFP-D3000 sound processor is being controlled serially. When "SP" is set to a value other than 6 the values of "d1" and "d2" are unimportant.

| d1 | Sony D3000 serial number | min: 00 | max: 99 | default: 00 |
|----|--------------------------|---------|---------|-------------|
| | (most significant) | | | |

This option is used to enter the most significant two digits of the Sony DFP-D3000 sound processor serial number.

| d2 | Sony D3000 serial number | min: 000 | max: 999 | default: 000 |
|-----------|--------------------------|----------|----------|--------------|
| | (least significant) | | | |

This option is used to enter the least significant three digits of the Sony DFP-D3000 sound processor serial number.

| b1 | Cue and Alarm beeper | min: 0 | max: 10 | default: 5 |
|-----------|-----------------------------|--------|---------|------------|
| | level | | | |

This option sets the beeper level for cues/alarms where 0 is silent and 10 is loudest.

| b2 Key click beep | per level min: 0 | max: 10 | default: 1 |
|-------------------|------------------|---------|------------|
|-------------------|------------------|---------|------------|

This option sets the beeper level for key clicks where 0 is silent and 10 is loudest.

| Ft | Enable/Disable fade to | min: 0 | max: 1 | default: 0 (fade to |
|----|------------------------|--------|--------|----------------------|
| | zero while rotating | | | zero (mute) enabled) |
| | turret | | | |

This option is used to enable/disable the fading of the sound to zero while the turret is rotating." Zero" enables the fade (muting) and "one" disables the fade to zero.

NOTES:

Remote Control of Sessions

The two inputs Remote Stop and Remote Start together with the Setup option Auto Go ("AG") allow sessions to be controlled remotely. The operation of the remote inputs is summarised in the tables below.

Note that Auto Go also affects the operation of the GO key when starting a session without the use of the timer.

If GO is pressed with Auto Go = 0, the CA21 enters run state but the first step of the program is not performed until a CUE is received, usually by pressing the CUE key.

If GO is pressed with Auto Go = 1, the CA21 enters run and starts the program automatically. It is not necessary to generate a CUE to perform the first step.

Operation of Remote inputs with Auto Go = 0

| CA21 State | Remote Start | Remote Stop |
|------------------------------|---|-----------------------------------|
| Idle | No action | No action |
| Run waiting for timer | Starts the session immediately (like CUE) | Clears the timer but stays in run |
| Run waiting for first CUE | Starts the session (like CUE) | No action |
| Running a session | No action | No action |

Operation of Remote Inputs with Auto Go = 1

| CA21 State | Remote Start | Remote Stop |
|--------------------------|---|--|
| Idle but film not loaded | No action | No action |
| Idle with film loaded | Enters run and starts a session immediately using the selected program (like pressing GO) | No action |
| Run waiting for timer | Starts the session immediately (like CUE) | Aborts the session and returns to idle (like EXIT) |
| Running a session | No action | Aborts the session and returns to idle (like EXIT) |

Functions

Auto Start

(Slide Off can be included in the program step)

Motor On (12)

House Half (25/26)

Stage Down (24)

House Preset Delay (HP in setup)

Curtain Open (8)

Dowser Open (13)

If setup option "Er" = 1 (Exciter relay NOT used for door control)

Exciter on (close 15)

Select Stereo

Auto Stop

Curtain Close (2)

Curtain Close Delay (CC in setup)

House Lights Up (22)

Stage Lights Up (23)

Dowser Close (14)

If setup option "Er" = 0 (Exciter relay NOT used for door control)

Exciter off (open 28)

Select Non Sync 1

(Slide On can be included in the program step)

(The motor is turned off when the film runs out)

Motor On

Pulse relay 12

Motor Off

Pulse relay 11

Dowser Open

Pulse relay 13

If setup option "Er" = 0 (Exciter relay NOT used for door control) Close relay 15 (exciter on)

Dowser Close

Pulse relay 14

If setup option "Er" = 0 (Exciter relay NOT used for door control) Open relay 15 (exciter off)

```
Flat
```

Masking Flat (10)

If the turret is already positioned at Flat do nothing more

Otherwise if the dowser is open

Volume = 0.0

Dowser Close (14)

Lens Delay (Ld in setup)

Lens Flat (pulse 3 for required time - see setup)

Wait till relay 3 pulse completed

Dowser Open (13)

Restore volume

else

Lens Flat (pulse 3 for required time - see setup)

Scope

Masking Scope (1)

If the turret is already positioned at Scope do nothing more

Otherwise if the dowser is open

Volume = 0.0

Dowser Close (14)

Lens Delay (Ld in setup)

Lens Scope (pulse 5 for required time - see setup)

Wait till relay 5 pulse completed

Dowser Open (13)

Restore volume

else

Lens Scope (pulse 5 for required time - see setup)

Mono

Send command to sound processor to select Mono

Stereo

Send command to sound processor to select Stereo

SR

Send command to sound processor to select SR

Digital

Send command to sound processor to select Digital

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Non Sync 1
```

Send command to sound processor to select NS1

Non Sync 2

Send command to sound processor to select NS2

House Up

Pulse relay 22

Pulse relay 23 (stage up)

If setup option "Er" = 1 (Exciter relay used for door control)

Relay 15 on

House Preset 1 (select when house being switched to preset from up)

Pulse relay 26

Pulse relay 24 (stage down)

If setup option "Er" = 1 (Exciter relay used for door control)

Relay 15 off

House Preset 2 (select when house being switched to preset from down)

Pulse relay 25

Pulse relay 24 (stage down)

If setup option "Er" = 1 (Exciter relay used for door control)

Relay 15 off

House Down

Pulse relay 21

Pulse relay 24 (stage down)

If setup option "Er" = 1 (Exciter relay used for door control)

Relay 15 off

Slide On Sequence

Curtain Open (8)

If setup option "Sr" = 0 (Slide relay NOT used for un-threaded sign)

Slide Projector On (close 16)

Run "timed slides" routine

Curtain Close Delay (CC in Setup)

Pulse Spare Relay 35 (tape start)

Timed Slides

Slide Power On (relay 31 on)
Wait 5 seconds
Slide Lamp On (relay 32 on)
If slide count not equal zero
While slide count no equal zero
Wait setup option "tt" seconds
Advance slide
Generate CUE

Slide Off Sequence

Tape stop (pulse 36)
Curtain Close (pulse 2)
Curtain Close Delay (CC in Setup)
If setup option "Sr" = 0 (Slide relay NOT used for un-threaded sign)
Slide Projector Off (open 16)
Stop any timed slides loop
Slide Lamp off (relay 32 off)
Cycle slides (pulse relay 34)
Arrange for slide power off (relay 31 off) after 5 minutes

Film Break and Xenon Fail Fault Sequence

Motor Off (11)
Dowser Close (14)
If setup option "Er" = 0 (Exciter relay NOT used for door control)
Exciter Off (open 15)
House Lights Up (22)
Stage Lights Up (23)
Select Non Sync 1

Fire Sequence

Motor Off (11)
Dowser Close (14)
If setup option "Er" = 0 (Exciter relay NOT used for door control)
Exciter Off (open 15)
House Lights Up (22)
Stage Lights Up (23)
Select Non Sync 1
Volume = 0

Abort Session (by pressing EXIT or activating Remote Stop)

Perform Slides Off (see above)

Motor Off (11)

Dowser Close (14)

If setup option "Er" = 0 (Exciter relay NOT used for door control)

Exciter Off (open 15)

House Lights Up (22)

Stage Lights Up (23)

Select Non Sync 1